SOLIDWORKS Essentials

Duration:	4 Days
Prerequisites:	Mechanical design experience; experience with the
	Windows™ operating system
Description:	SOLIDWORKS Essentials teaches you how to use the
	SOLIDWORKS mechanical design automation
	software to build parametric models of parts and
	assemblies, and how to make drawings of those
	parts and assemblies.

The topics covered in this course are:

Lesson 1: SOLIDWORKS Basics and the User Interface

What is the SOLIDWORKS Software

- Design Intent
- File References
- Opening Files
- ➤ The SOLIDWORKS User Interface
- Using the Command Manager

Lesson 2: Introduction to Sketching

- 2D Sketching
- Stages in the Process
- Saving Files
- What are We Going to Sketch?
- Sketching
- Sketch Entities
- Basic Sketching
- Rules That Govern Sketches
- Design Intent
- Sketch Relations
- Dimensions
- Extrude
- Sketching Guidelines

Lesson 3: Basic Part Modelling

- Basic Modelling
- Terminology
- ➤ Choosing the Best Profile
- Choosing the Sketch Plane
- Details of the Part
- Boss Feature
- Sketching on a Planar Face
- Cut Feature
- Using the Hole Wizard
- View Options
- Filleting
- Editing Tools

- Detailing Basics
- Drawing Views
- Center Marks
- Dimensioning
- Changing Parameters

Lesson 4: Symmetry and Draft

- Case Study: Ratchet
- Design Intent
- ➤ Boss Feature with Draft
- > Symmetry in the Sketch
- > Sketching Inside the Model
- View Options
- Using Model Edges in a Sketch
- Creating Trimmed Sketch Geometry

Lesson 5: Patterning

- ➤ Why Use Patterns?
- Linear Pattern
- Circular Patterns
- Reference Geometry
- Planes
- Mirror Patterns
- Using Pattern Seed Only
- > Up to Reference
- Sketch Driven Patterns

Lesson 6: Revolved Features

- Design Intent
- Revolved Features
- Building the Rim
- Building the Spoke
- Edit Material
- Mass Properties
- > File Properties

Lesson 7: Shelling and Ribs

- Shelling and Ribs
- > Analyzing and Adding Draft
- Other Options for Draft
- Shelling
- > Ribs
- > Full Round Fillets
- Thin Features

Lesson 8: Editing: Repairs

- Part Editing
- Editing Topics
- Sketch Issues

- FilletXpert
- DraftXpert

Lesson 9: Editing: Design Changes

- Part Editing
- Design Changes
- > Information from a Model
- Rebuilding Tools
- Replace Sketch Entity
- Sketch Contours

Lesson 10: Configurations

- Configurations
- ➤ Using Configure Dimension/Feature
- Other Methods to Create Configurations
- Using Global Variables and Equations
- Creating Equalities
- Global Variables
- > Defining the Overall Width
- Creating a Minimum Edge Distance
- Modeling Strategies for Configurations
- Editing Parts that Have Configurations
- Design Library

Lesson 11: Using Drawings

- More About Making Drawings
- Section View
- Model Views
- Broken View
- Detail Views
- Drawing Sheets and Sheet Formats
- Projected Views
- Annotations

Lesson 12: Bottom-Up Assembly Modelling

- Bottom-Up Assembly
- Creating a New Assembly
- Position of the First Component
- > Feature Manager Design Tree and Symbols
- Adding Components
- Mating Components
- Using Part Configurations in Assemblies
- Sub-assemblies
- Smart Mates
- Inserting Subassemblies
- Pack and Go

Lesson 13: Using Assemblies

- Using Assemblies
- Analyzing the Assembly
- Checking for Clearances
- > Changing the Values of Dimensions
- > Exploded Assemblies
- > Explode Line Sketch



SOLIDWORKS Drawings

Duration: 2 Days

Prerequisites: SOLIDWORKS Essentials

Description: This course teaches you how to make drawings of

SOLIDWORKS parts and assemblies.

The topics covered in this course are:

Lesson 1: Drawing Sheets and Views

- Drawing Sheets and Views
- Sheets and Formats
- Terminology
- Drawing Views
- Sketching in Drawing Views
- View Settings
- > center marks and Centerlines
- Model Edges in the View

Lesson 2: Dimensions

- Dimensions
- Manipulating Dimensions
- Dimension Properties

Lesson 3: Annotations

- Adding Annotations
- Annotation Types
- Blocks

Lesson 4: Assembly Drawing Views

- Assembly Drawing Views
- Creating Views of Assemblies

Lesson 5: Sheet Formats and Templates

- Sheet Formats and Templates
- Drawing Templates
- Properties in the Template
- User Defined Properties
- Customizing a Sheet Format
- Define Title Block
- Updating Sheet Formats

Lesson 6: Bill of Materials and Tables

- Creating and Managing a Bill of Materials
- ➤ The Bill of Materials
- > Adding a BOM
- Modifying the BOM
- > Tabulated Bill of Materials
- Balloons

> Tables in the Drawing

Lesson 7: Performance and Display Issues

- Performance and Display Issues
- > Large Assembly Mode
- Lightweight Drawings
- Detached Drawings
- Display Issues in Drawing Views

Lesson 8: Drawing References and Comparison

- Reusing a Drawing File
- Changing Drawing References
- Using Draw Compare
- ➤ SOLIDWORKS Design Checker

